

**IDENTITY, DIGNITY AND TABOOS:
BELIEFS AS ASSETS**

Roland Bénabou

Princeton University

Jean Tirole

IDEI-Toulouse

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INTRODUCTION

- A broad class of economic and social phenomena involve *beliefs which people value and “invest in”*, seek to maintain and protect: implications: identity, dignity, self-esteem, religion.
 - *Personal*: beliefs about one’s deep preferences or “values”, abilities, prospects.
 - *Social*: how one fits within / how one values social group (family, firm, peers, culture, nation). How society works (e.g., mobility process), life after death...
- Important for: cultural integration / immigration, take up of benefits, work/family choices, labor relations, bargaining...

“When I endeavour to examine my own conduct, when I endeavour to pass sentence upon it, and either to approve or condemn it, it is evident that, in all such cases, I divide myself, as it were, into two persons: and that I, the examiner and judge, represent a different character from that other I, the person whose conduct is examined and judged of.”

“The first is the spectator, whose sentiments with regard to my own conduct I endeavour to enter into, by placing myself in his situation, and by considering how it would appear to me, when seen from that particular point of view. The second is the agent, the person whom I properly call myself, and of whose conduct, under the character of the spectator, I was endeavouring to form some opinion.”

Adam Smith, *The Theory of Moral Sentiments*



- [Labor relations / Wage policy](#)

“If you cut the pay of all but the superperformers, you have a big morale problem. Everyone thinks they are a superperformer.”

“A pay cut also represents a lack of recognition. This is true of anybody. People never understand and don't want to understand. They don't want to believe that the company is in that much trouble. They live in their own world and make very subjective judgments.”

Interviews in Truman Bewley, *Why Wages Don't Fall During a Recession* (1999).

- [Job search / Take-up of public benefits](#)

But Mr. Rackley refuses to take the [unemployment-insurance] handout. "I was raised to work," he said, "so I swallowed my pride, and now I drive a sod truck." He makes too much money to receive state-financed health care, makes too little to afford his own.

(NYT, October 2006)

- Immigration / Integration

"[The] Home Secretary... recommended that minorities speed the process of integration by adopting British "norms of acceptability" and he proposed that newcomers take an oath of allegiance, study British history and culture and embrace "our laws, our values, our institutions."

"Of course it's the wrong thing to be asking of us, said Zahid Hamid, 46, who came here from Pakistan in the early 60's. What a lot of so-called English want us to want is leafy Oxfordshire. But what we want is a job, a decent place to live, safety, a place to educate our children. We want to preserve our separate identities. And remember, we must also maintain the economic link with our original homes. Forty years later, I am still sending money back."

Britains' Non-Whites Feel Un-British, Report Says (NYT, 2002).

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 - *Social*: how one fits within / how one values social group (family, firm, peers, culture, nation). How society works (e.g., mobility process), life after death...
- Important for: cultural integration / immigration, take up of benefits, work/family choices, labor relations, bargaining...
- Aim to provide a unified analysis of these phenomena
- Microfoundations, making explicit the underlying affective + cognitive mechanisms: memory / awareness, self-esteem, anticipatory utility, self-control.
- Account for wide range of experimental findings.
- Economic applications. Welfare analysis.

Psychology

- *Cognitive dissonance, self-perception, self-verification.*
Festinger (1973), Bem (1972), Quattrone and Tversky (1984).
- *Social identity, stereotype threat, in-group / outgroup dynamics:* large literatures.

Economics

- *Belief distortion / self deception / self image / self signaling*
Akerlof-Dickens (1982), Carrillo-Mariotti (2000), Bodner-Prelec (2003), Benabou-Tirole (2002, 2004, 2006), Köszegi (2005), Battaglini et al. (2005)...
- *Anticipatory utility*
Loewenstein (1987), Caplin-Leahy (2001), Landier (2000), Brunnermeier-Parker (2005).
- *Identity*
Akerlof-Kranton (2000, 2004, 2006), Oxoby (2003, 2004), Bisin-Verdier (2000), Fryer-Jackson (2003), Loury-Fang (2004), Shayo (2004), Horst et al. (2005)...
- *Social signaling*
Bernheim (1996), Austin-Smith and Fryer (2004), ...

I. Basic model

- Motivated beliefs: how? Imperfect memory, self-perception
- Motivated beliefs: why? Affective and functional motives

II. Equilibrium behavior and applications - Experimental evidence

- Role of uncertainty, salience; escalating commitments
- Threats to identity: reaffirmation or compliance

III. Welfare analysis

- Hedonic treadmill vs. empowerment

IV. Economic Applications

- Taboos and “sacred” values
- Traditional vs. modern identity, dysfunctional behaviors.
- Peer effects, reactions to transgressions
- Bargaining with malleable beliefs: dignity, pride and scapegoating

V. Conclusion

Thinking about self-perception

- People commonly define or *judge themselves by their own actions*: “I am what I do” (e.g., [Adam Smith](#) (1759); Bem (1972), Quattrone and Tversky (1994)).
- Take or avoid actions so as to *maintain or achieve certain views of “who they are”*: “keep my self-respect / my dignity”, act “as a good Christian,” “be true to myself,” “maintain my integrity,” “stand for my principles,” “not betray my values,” “be able to live with myself,” etc.
- *Actions can only be informative about one’s values, character, etc., if those parameters are not directly accessible through introspection / recall*

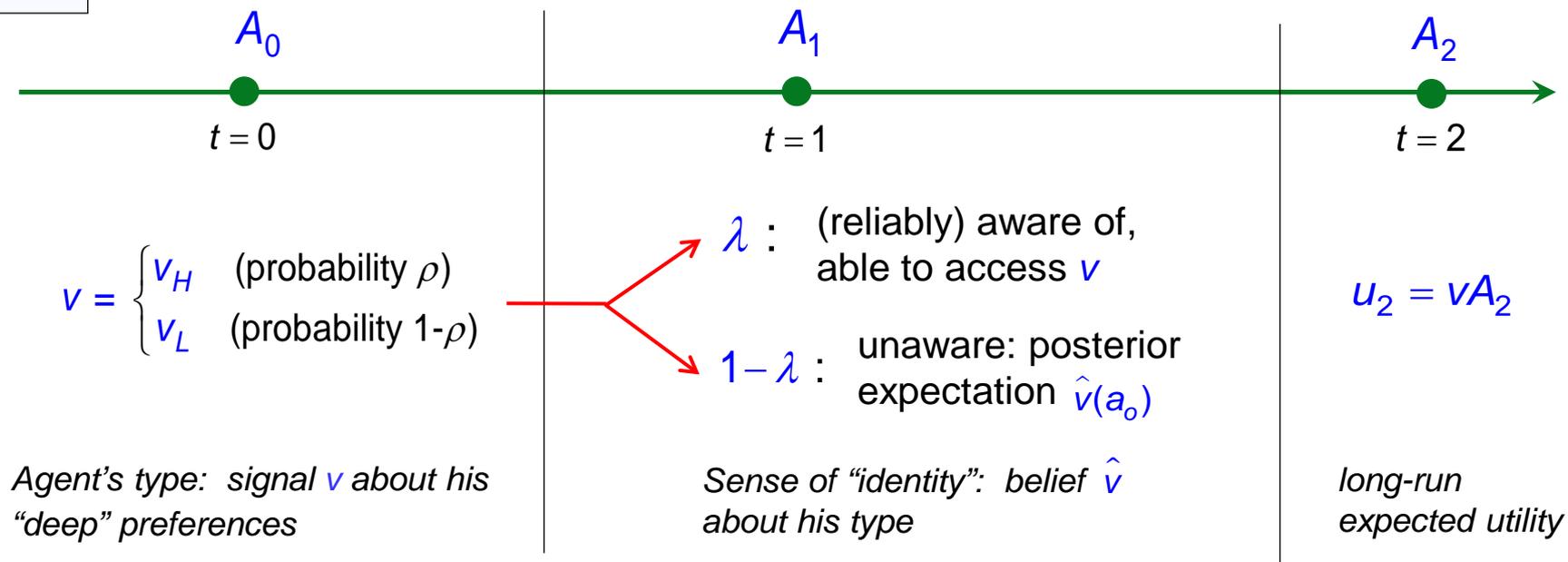
Thinking about self-perception

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Key assumption: individual’s true preferences are only episodically accessible to him: limited awareness / retrospective recall of motives and feelings

(e.g., experienced vs. recalled utility, Kahneman et al. 1997; hot/cold gaps in affective forecasting, Loewenstein-Schkade 1999)

- ⇒ The rest of the time, they will have to be *inferred from past actions*.
- ⇒ When choosing behavior, individual will take into account impact on future perception of his own values or type = identity. “What kind of a person would that make me?”)



- Identity-specific capital: A_t (wealth, human capital, cv, social status, good/bad deeds, family or friends, culture, religion, health; or fixed: gender, race).

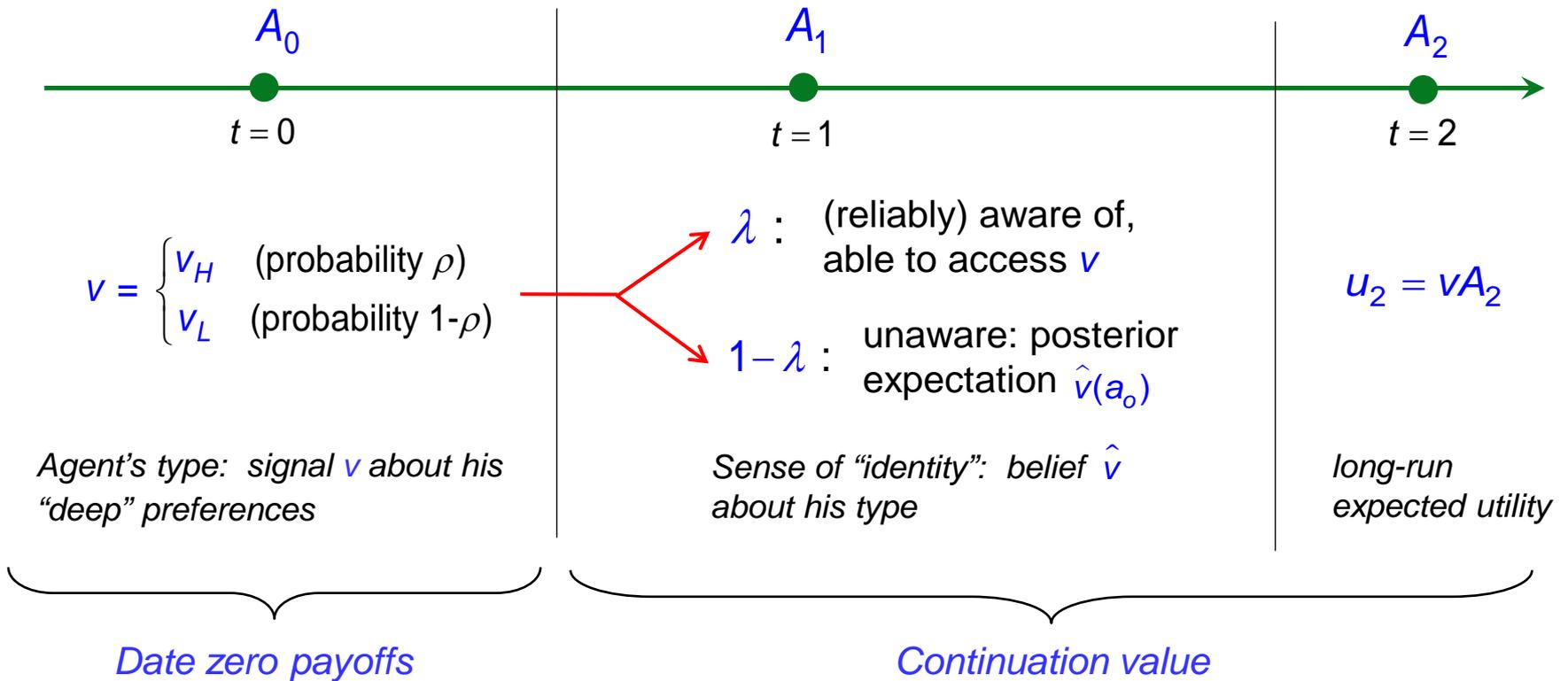
- Identity-specific activity or investment: $a_t \in \{0,1\} \Rightarrow A_{t+1} = A_t + a_t r_t$

How important is A to me in the long run? What are my true values? What kind of a person would investing / not investing in A "make me"?

- Individual's true preference / type v is only episodically accessible to him

- The rest of the time, it has to be inferred from past actions: $\hat{v}(a_0) = E[v|a_0]$.

$1-\lambda$ = malleability of beliefs through actions \Rightarrow *scope for self-signaling.*



$$U(v, A_0, a_0)$$

+

$$V(v, \hat{v}, A_1)$$

- Self-view / beliefs at $t = 1$ affect *expected welfare* and *behavior* \Rightarrow
- At $t = 0$, incentive to distort action so as to *manipulate later beliefs*

} Key tradeoff

$$(U_{13} \geq 0, U_{23} \geq 0)$$

\leftarrow sorting conditions \rightarrow

$$(V_2 > 0, V_{12} \geq 0, V_{13} > 0)$$

Demand for Beliefs 1: Anticipatory Utility or Self-Esteem

- Single investment decision, at $t = 0$ only $\Rightarrow A_2 = A_1$. At $t = 1$, savoring or dread, salience s_1
- Signal / type $v = v_L, v_H$ at date 0 \rightarrow value of holding belief \hat{v} and stock A_1 in period 1 is

$$V(v, \hat{v}, A_1) \equiv (\delta_1 s_1 \hat{v} + \delta_2 v) A_1$$

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Demand for Beliefs 2: Willpower / Self Control

- Decisions now at $t = 0$ and at $t = 1$ (reinvestment, persistence). Investing / acting at date 1 is ex-ante efficient for **both** types, but subject to willpower shock β_1

$$V(v, \hat{v}, A_1) = \delta_2 v A_1 + (\delta_2 v r_1 - \delta_1 c_1) \times \Pr[\beta_1 \delta_2 \hat{v} r_1 \geq \delta_1 c_1]$$

- Stronger identity (or just-world belief) helps make consistent choices, resist temptations.

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- Both cases: date-0 instantaneous payoffs $U \sim$ effective *cost of investment* $c_0^H \leq c_0^L$.
- Overall welfare (basic case): $W = E[U + V]$

(Also: $\beta_0 < 1$; mix AU + SC)

Demand for Beliefs 3: Wishful Thinking and Procrastination (Combining AU + SC)

- When does desire to indulge in pleasant beliefs / avoid unpleasant thoughts aggravate self-control problem, and when does it alleviate it? Complementarity vs. substitutability.
- Combine AU + SC and allow investment to have type-dependent returns, $r_t(v)$, $v = v_H, v_L \Rightarrow$ contribution to long-run welfare vA_2 is $z_t(v) = v \cdot r_t(v)$.

➤ Agent at $t = 1$ now invests when $\beta_1 (\delta_1 s_1 + \delta_2 v) z_1(\hat{v}) \geq \delta_1 c_1 \Rightarrow$

$$V(v, \hat{v}, A_1) = (\delta_1 s_1 \hat{v} + \delta_2 v) A_1 + (\delta_1 s_1 z_1(\hat{v}) + \delta_2 z_1(v) - \delta_1 c_1) \times \left[1 - F \left(\frac{\delta_1 c_1}{(\delta_1 s_1 + \delta_2) z_1(\hat{v})} \right) \right]$$

- Savoring \Rightarrow wants to raise \hat{v} , but what does it do second term? Two types of situations:
 - *Wealth accumulation, status-seeking, entrepreneurial behaviors*: $v =$ ability to accumulate, or to enjoy, material or social assets. Then $z_t(v) \nearrow$ and wishful thinking can help alleviate self-motivation problem: dreams of riches and glory (and of how much will enjoy them) make you work harder.
 - *Health, safe driving and other risk-prevention behaviors*: $v =$ immunity from disease, accidents (good genes, driving skills), etc. Then $z_t(v) \searrow$ and wishful thinking leads to “care-free” complacency / denial that further worsens negligent behavior.
- Date-0 payoffs U : similar to before.

- *Alternatives to imperfect recall of motives and feelings?*
 - *Conscious vs. subconscious* knowledge (Bodner-Prelec 2004): the agent and the inner judge, ego and superego, etc., are contemporaneous. Think of it as case of “instantaneous” forgetting and signaling.
 - *Intergenerational transmission* of beliefs: children form their “values” (\hat{v}) in part from what they see their parents do, or from what the parents force them to do. Can think of it as generation-interval forgetting and signaling.
 - Also care about perceptions of / signaling to others -real or *imagined* (Adam Smith).
- ⇒ Different interpretations or even different phenomena, but all formally similar.

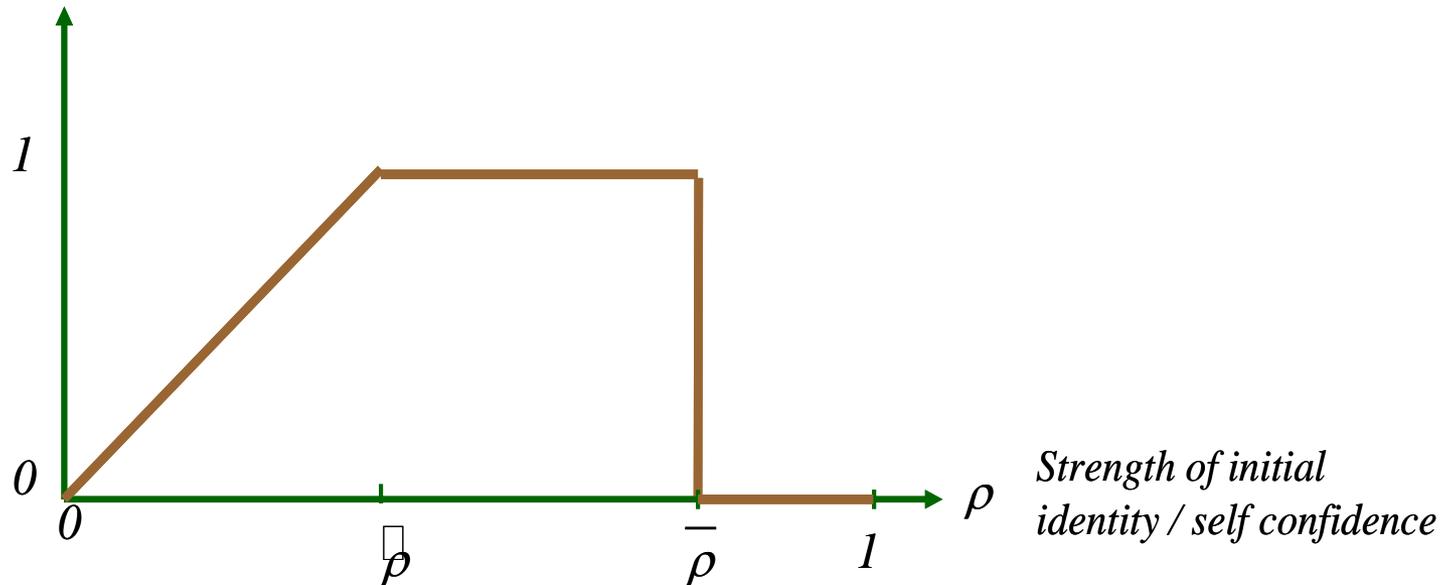
- *Isn't "identity" inherently multidimensional (work/ family, majority/minority culture...)?*
 - Independent activities and valuations: $(A, v_A; B, v_B; C, v_C \dots) \Rightarrow$ same
 - Tradeoff between two dimensions, uncertainty over how much cares about one *relative to the other*:
 - Can invest in either $A = \text{work}$ ($a = 1$) or $B = \text{family}$ ($a = 0 = 1 - b$). Returns r_{A^t}, r_{B^t} , salience s_A, s_B , etc.
 - Relative preference shock: $v_A = v_A + v/2, v_B = v_B - v/2$, where $v = \varepsilon > 0$ (prob: ρ) or $v = -\varepsilon$ (prob: $1-\rho$)
 \Rightarrow same, with $A' = (A - B), r' = (r_A - r_B), s' = (s_A - s_B)$, etc.
- *Isn't "identity" always socially determined?*
 - Social environment (starting with family) may be key determinant of endowments A, B, \dots etc. (wealth, education, race, culture) as well prior beliefs ρ (religion, politics);
 - May also affect information flows (λ), updating of ρ , (section III.A), salience (s), etc.
 - Could also affect payoffs (r) and costs of investment: standard externalities.

EQUILIBRIUM

- **Behavior:** probabilities x_H, x_L that someone with signal of being high / low valuation type invests at $t = 0$. Optimally chosen, given anticipated costs and benefits, including hedonic / and or instrumental value of the self-image / identity that will result at $t = 1$.
- **Beliefs:** in drawing (self-) inferences, individuals are sophisticated / Bayesian.

Proposition 1. *There exists a unique (monotonic, undominated) equilibrium, such that:*

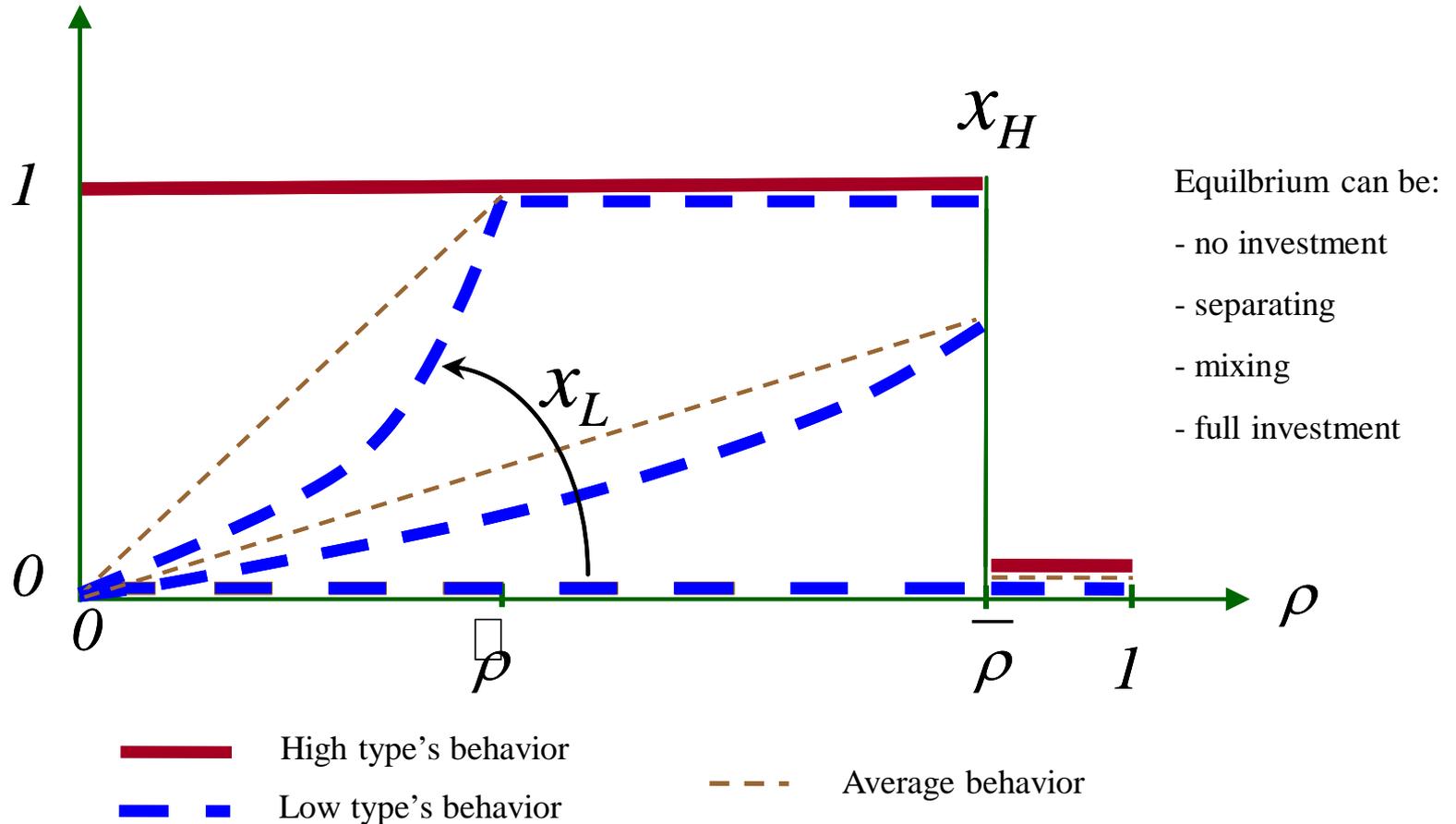
Average / expected investment



EQUILIBRIUM

Proposition 1. *There exists a unique (monotonic, undominated) equilibrium, with thresholds $\tilde{\rho} \leq \bar{\rho}$ and investment probabilities x_L, x_H such that:*

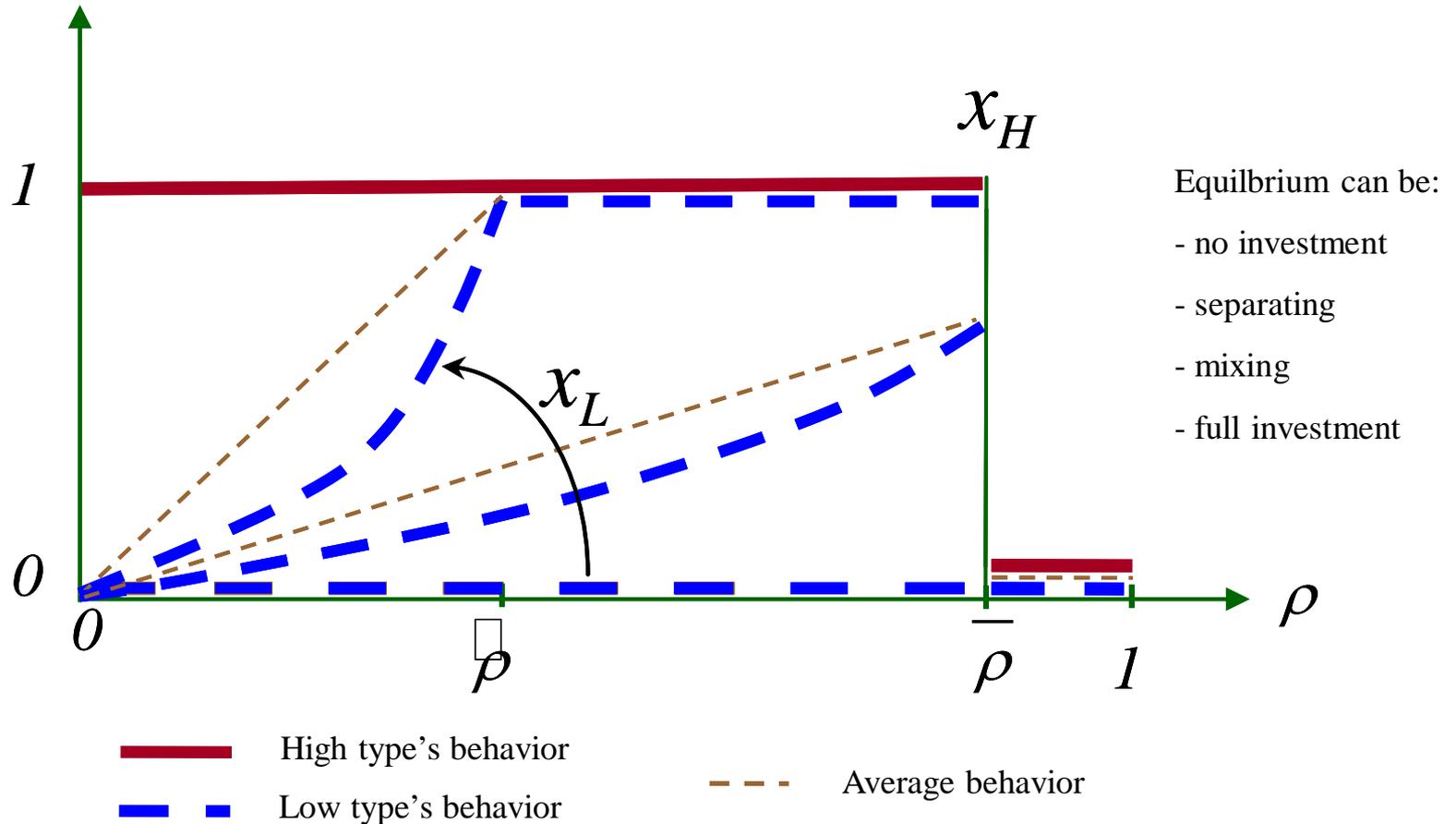
- (1) $x_H(\rho) = 1$ for $\rho < \bar{\rho}$ and $x_H(\rho) = 0$ for $\rho \geq \bar{\rho}$;
- (2) $x_L(\rho)$ is noncreasing on $[0, \tilde{\rho}]$, equal to 1 on $[\tilde{\rho}, \bar{\rho})$ and equal to 0 on $[\bar{\rho}, 1]$.



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EQUILIBRIUM

- **Behavior:** probabilities x_L, x_H that someone who gets a signal v that he is either a high-valuation or a low-valuation type invests at $t = 0$.

Optimally chosen, given anticipated costs and benefits, including the hedonic / and or instrumental value of the self-image / identity that will result at $t = 1$.

$$v \in \{v_L, v_H\} \rightarrow \max_{a_0} \left\{ U(v, A_0, a_0) + \mathbf{V}(v, \widehat{v}(a_0), A_0 + a_0 r_0) \right\},$$

where

$$\mathbf{V}(v, \widehat{v}, A_1) \equiv \lambda V(v, v, A_1) + (1 - \lambda) (v, \widehat{v}, A_1)$$

brings together “demand” (preferences) and “supply” (cognition) sides of belief formation.

Type $i = H, L$ invests if:

$$\mathbf{V}(v, \widehat{v}(1), A_0 + r_0) - \mathbf{V}(v, \widehat{v}(0), A_0) \geq c_0^i$$

- **Beliefs:** at date 1, when does not have direct recall of his “deep” preferences or values v , (occurs with probability λ), uses own past conduct to try and infer them

In drawing such inferences, individuals are sophisticated (could relax): use Bayes’ rule and equilibrium strategies: $\widehat{v}(a_0) = E[v | a_0; x_H, x_L]$. Perfect Bayesian equilibrium.

- **Refinements:**

- Monotonicity of beliefs (high type more likely to invest) holds off equilibrium path, as on it.
- No “self-traps”: when multiple equilibria, choose the Pareto dominant one (always exists).

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- Behavior: probabilities x_L, x_H that someone who gets a signal v that he is high / low valuation type invests at $t = 0$.

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$$\mathbf{V}\left(v, \widehat{v}(1), A_0 + r_0\right) - \mathbf{V}\left(v, \widehat{v}(0), A_0\right) \geq c_0^i$$

- Beliefs: in drawing (self-) inferences, individuals are sophisticated / Bayesian.

Proposition 2. (1) An individual invests more in identity (x_L and/or x_H rise),

(i) The more *malleable his beliefs* (lower recall rate λ),

(ii) The more *salient* the identity (higher s_1) under anticipatory utility

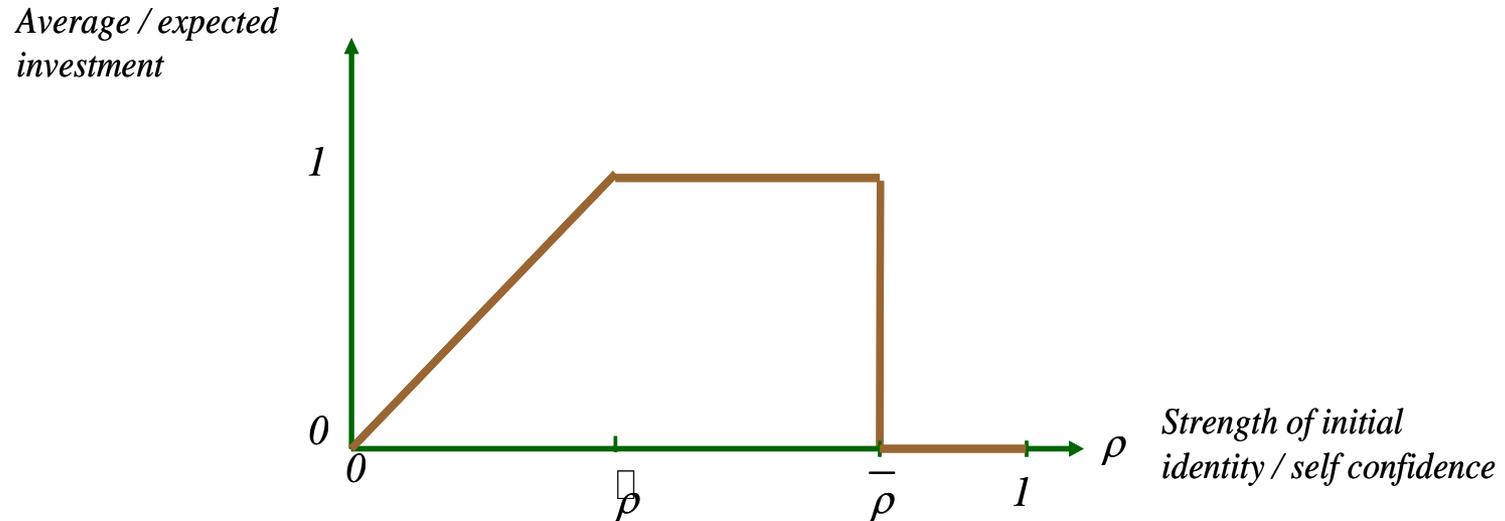
(iii) The higher his *identity-specific capital* (A_0) under anticipatory utility

(2) The strength of the initial belief or identity ρ has a *non-monotonic* (hill-shaped) effect on average investment.

⇒ Implications

- Unfamiliar, *information-poor* environments and *imperfectly known preferences* increase identity investments (new immigrants, converts, born-again, adolescents, etc.)
 - Manipulating *salience* of a valued identity leads to identity- affirming choices for consumption, investment, etc. (e.g., LeBoeuf and Shafir 2004, Benjamin et al. 2006).
 - *Escalating commitments*: the more A_0 you have, the more important it becomes to think that it is (ultimately) valuable. The way to “demonstrate” such beliefs is to *invest further*: “stay the course”. Raises A_1 even more, etc.
- ⇒ People who “define themselves” by their work, culture, religion, etc. Managers, farmers who keep “throwing good money after bad”. Psy literature on self-justification (Staw 1976).

- *Identity threats* (lowered ρ): hill-shaped behavior \Rightarrow whether “fight” or “concede” depends on prior level and uncertainty over identity:



- Threats to strongly held identity \Rightarrow strong opposing responses, meant to “repair” the damaged beliefs: religious identity (e.g. Danish cartoons), sexual identity (Maas et al. 2003), good-person identity (“*transgression-compliance*” effect, Carlsmith-Gross 1969).
- Challenges to / affirmations of relatively fragile or unfamiliar identity \Rightarrow confirmatory responses: “*foot in the door*” effect (e.g., DeJong 1979), debilitating “*stereotype threat*” in academic performance (e.g., Steele and Aronson 1995).

1. Anticipatory utility / self-esteem : treadmill effect!

Proposition 3. *In the AU version,*

(1) *A greater malleability of beliefs $(1-\lambda)$ always reduces ex ante welfare.*

(2) *An increase in (per se valuable) capital A_0 can also reduce welfare.*

- Intuition: reputation is zero-sum game \Rightarrow signaling-motivated investments just lead to deadweight loss (obvious when stock is immutable: $r_0 = 0$):

$$W = \rho x_H \left[(\delta_1 s_1 + \delta_2) v_H r_0 - c_0^H \right] + (1 - \rho) x_L \left[(\delta_1 s_1 + \delta_2) v_L r_0 - c_0^L \right] + [s_0 + \delta_1 s_1 + \delta_2] \bar{v} A_0.$$

- *Hedonic treadmill:* higher wealth, social / professional status, etc., need not increase life satisfaction that much, may even reduce it, precisely because *trigger self-defeating pursuit* of the belief that these assets will bring long-run happiness!

2. Self control / time inconsistency

Proposition 4. *In the SC version, a greater malleability of beliefs $(1-\lambda)$ can raise welfare, by enhancing motivation and improving choices at $t = 1$ and / or $t = 0$.*

\Rightarrow Similar positive implications, very different normative ones

2. Self control / time inconsistency

Proposition 4. *In the TI version, a greater malleability of beliefs (decrease in λ) can raise welfare, by improving choices at $t = 0$ and / or $t = 1$.*

Malleability of beliefs (low λ) and resulting identity investment (a_0) now affect both:

- **Date-1 behavior:** pooling (partial or complete) in the earlier stage
 - *improves* the self-image of the *L* type (from v_L to $\hat{v}(1)$), hence his self-control.
 - *subjects the H type to self-doubt* (from v_H to $\hat{v}(1)$), hence damages his self-control.

Net impact depends on distribution of willpower / task difficulty

- **Date-0 behavior:** $\lambda < 1$ creates an incentive to invest in identity:
 - incur a cost that *can* lead to better choices at $t = 1$; but saw that need not, may just result in *compulsiveness*.
 - on the other hand, even if does not ameliorate / worsens SC at $t = 1$, *may improve it at $t = 0$* (when $\beta_0 < 1$, individual tends to underinvest in a_0).

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II. Equilibrium behavior and applications - Experimental evidence

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V. Conclusion

- Economics: all goods are *fungible* or “secular”, i.e. subject to trade-offs at some price (market or shadow).
- All societies, religions, cultures: hold, or at least declare, certain things to be *"priceless" or "sacred"*: life, liberty, justice, honor, love, friendship, one's children, faith, etc.
- Many markets banned because viewed as *“contrary to human dignity”*, harmful by their mere existence. “Commodification” of life, death, sexuality, human organs, genes, environment, morality, etc., as this would “debase” higher ideals. *“To compare is to destroy”* (Fiske and Tetlock 1997). But *destroy what, how?*
- Model: taboos and sacred values = *upholding certain beliefs (true or illusory)*, deemed vital for the individual or for society, concerning things one "would never do" and the “incommensurable” value of certain goods.
- For either *anticipatory-utility* (including prospects of afterlife) or *self-discipline* motives, may want to be optimistic about value v of freedom, bodily integrity, non-addiction, relationship to a person (child, spouse, friend) or more abstract entity (country, religion) → continuation value function $V(v, \hat{v}, A_1)$.

- [Legitimacy of markets / cost-benefit analysis](#)

“The problem is that while we know at some level that not every safety measure is worth paying for and that some accidents –however horrible– are “worth having,” yet we are committed to the idea that life is a pearl beyond price. And we are determined, as a society, to hold both contradictory views.”

Guido Calabresi, *Tragic Choices*

- Add: at $t = 0$, agent can find out the “sellout” price p at which could exchange one unit of A_0 against money or other material goods of known consumption value. Ex ante,

$$p = p_H \text{ (probability } z) \text{ or } p = p_L \text{ (probability } 1 - z)$$

- Tradeoff p may be learned by checking price offered on a formal or informal market (for political loyalties, votes, organs or children; prostitution, fraud, crime, etc.) or by simply engaging in “coldhearted” calculations about costs/benefits of different courses of action.
- Will later recall whether or not entertained the possibility of a transaction, evaluated whether maintaining identity, dignity, etc., was “worth it” or not \Rightarrow draw from this the appropriate inferences about where his “true values” lie.

\Rightarrow Will uphold the taboo against finding out p if foregone option value is not too high:

$$V(v, \hat{v}(1), A_0) - V(v, \hat{v}(0), A_0 - z) \geq zp_H .$$

- Positive results: how sacred values arise and are sustained, by all or by some; how taboo-breaking by others can lead to reaffirmation or collapse.
- Normative results: welfare effect (at individual level) of taboos depends critically on whether they reflect “mental consumption” or self-discipline motives.

Multiple Identities

- *Conflicts*: work / family, own / dominant culture (immigrants, minorities), wealthy / liberal, college-bound / neighborhood (~ Austen-Smith and Fryer 2005)
- *Complementarity / clusters*:
 - Lamont (2002): “caring self” (generosity, solidarity, family, friends, ...) vs. “disciplined self” (work ethic, willpower, responsibilities,...).
 - Kunda (2002), Nisbett (2003): independent self (West) vs. interdependent self (East).
- *Sources of interaction among identities*
 - *Resource rivalry*: e.g., can only invest in A or B (e.g., time constraint)
 - *Consumption rivalry*: will eventually consume only A or B good (specialization)
 - *Affiliation*: v_A and v_B positively or negatively correlated

- *Modern identity B:*

- Known value v_B : easy to quantify, “secure”. Monetary benefits of new job, assimilating into dominant culture, etc.
- Investment is risky: $b_0 \equiv 1$, cost $c_B \rightarrow$ return r_B with probability z (success) or 0 with probability $1-z$ (failure). Education, new skills, new location or social networks.

- *Traditional identity A:*

- No further investment (for simplicity): $a_0 \equiv 0$. Thus A = fixed trait like ethnicity, long-held skills, connections to “the old country”, etc.
- “Insecure”: hedonic value more subjective, less quantifiable: durability and importance of commitments to family, culture, religion, morals: $v_A = v_H$ or v_L , probabilities ρ and $1 - \rho$.

- Date 0: signal $v_A \Rightarrow$ date 1: awareness probability: $\lambda < 1$.

- Date 2: must choose between *consuming either A or B* (consumption rivalry):
in what sector will work? In which country / culture will retire / raise children?

Simple example with Anticipatory Utility (point is more general)

- At $t=1$, will choose to consume B only if successfully invested in it; $A = \text{fallback}$

$$v_B B_0 < v_L A_0 < v_H A_0 < v_B (B_0 + r_B)$$

- Investing in B is sufficiently productive that, *absent identity concerns* (or, with non-malleable beliefs), *everyone would do it*, even those with high value for A :

$$z(\delta_1 s_1 + \delta_2) [v_B (B_0 + r_B) - v_H A_0] > c_B$$

Also implies that investing is dominant strategy if no consumption rivalry at $t = 1$.

- Nonetheless, *neither type invests* (unique equilibrium), if

$$\underbrace{z(\delta_1 s_1 + \delta_2) [v_B (B_0 + r_B) - v_L A_0]}_{\text{economic return}} - \underbrace{(1-z)\delta_1 s_1 (1-\lambda) [\bar{v} - v_L]}_{\text{identity loss}} A_0 < c_B$$

Intuition: non-investment in B is similar to investment in A in the basic model.

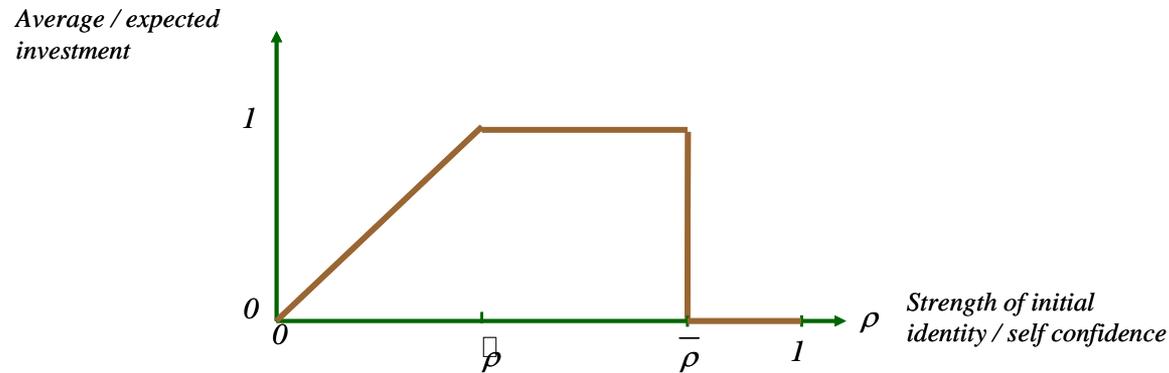
⇒ Individual may not invest in B even when it is efficient to do so (for both types), for fear that it *would convey bad news about v_A* .

Applications

- Resistance / hostility to technical change / globalization: alter relative payoffs of traditional / modern sector, but transition requires risky investments .
- Immigrant / expatriate concerned about losing (or not passing on) his culture / religion: may *resist assimilation*, forego valuable investments in local capital: human, social, housing, retirement assets. Will resent having to take oath of allegiance, dress codes,.....
- *Destructive identity*: “not investing in B ” can also mean actually *disinvesting*, by destroying some B capital: same model with $c_B < 0$. French riots: youths destroying schools, day care centers, pharmacies, cars, in own community.
- People can tip from *(optimally) investing* in B to *(self-defeatingly) destroying B* if perceive reduced chance of success z (e.g., via education) or lower payoffs r_B (e.g., labor market discrimination), or if salience s_1 of alternative identity A is raised by ideological manipulation or media attention.

Peer effects and responses to transgressions

- Direct preference spillovers: on v , r or c . Familiar, will abstract from it.
- Cognitive channel: v_1 and v_2 correlated \Rightarrow individuals' self-view / world view is affected by observing others' behavior. (\sim Battaglini et al. 2005).



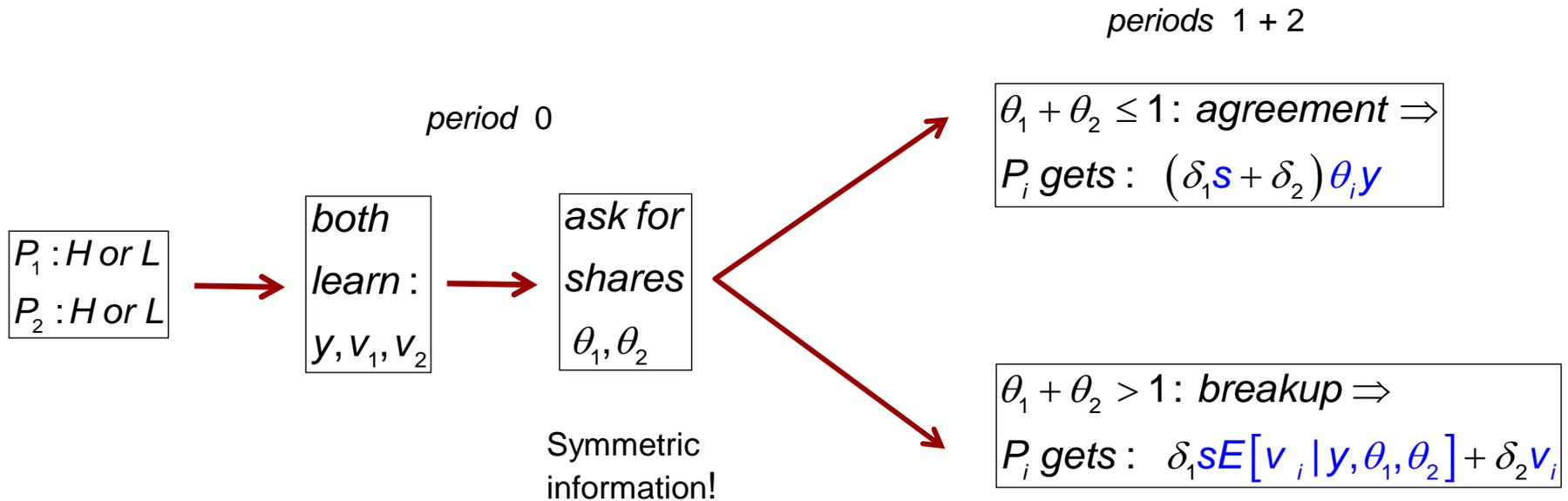
- *Response to in-group member j 's identity-consistent ($a_j = 1$) or identity-inconsistent ($a_j = 0$) behavior:* can directly apply previous results on changes in ρ .
- *More similar reference group:* same as mean-preserving spread in ρ (intuition: j 's behavior is more informative). At initially high levels, tends to raise identity investment ($a_i \nearrow$) to respond to challenge; at initially low levels, tends to further “sap morale” ($a_i \searrow$).
- Response to transgressions can take different forms: re-investment, exclusion of deviators (lowers λ : out of sight, out of mind), harassment / punishments.

Dignity and scapegoating in bargaining or group conflict

- Pride, dignity, wishful thinking \Rightarrow people or groups *walk away* from "reasonable" offers, try to *shift blame* for failure onto others, take refuge in political utopias \Rightarrow costly delays, conflicts. Trials, divorces, strikes, scapegoating of minorities in hard times, wars.
- Importance of *belief distortion* in those phenomena: field observers (e.g, Bewley 1999) + experiments (e.g. Babcock, Loewenstein et al. 1995): subjects in bargaining situations with *common knowledge* spontaneously generate, through *self-serving processing and recall of the evidence*, divergent fairness judgments and deluded predictions of outcomes; those, in turn, lead to costly delays and failures to agree.

\Rightarrow A simple model of self-serving biases and Coasian failures

- Two-member "partnership": spouses, capital-labor, ethnic majority/minority. Produces joint output y , level of which can be good or bad: $y = y_G$ or $y = y_B$.
- Each side has type H or L : ability, motivation, etc. Technology such that low output means *at least one member* is low type: $HH \rightarrow y_G$, but HL or $LL \rightarrow y_B$.



- Joint output y , offers θ_i = hard data, easy to recall / verify. Individual contributions or productivities v_i = *soft information, malleable beliefs* ($\lambda = 0$, for simplicity).
 - *Anticipatory utility / self-esteem, pride*: same s_1 for both players
- ⇒ Incentive to refuse low offers / demand high share / walk away, to preserve or achieve the view that one is an H type / the other side is to blame for the low output.
- Look for pure strategy, symmetric equilibrium: *shares* $\theta_L^* < 1/2 < \theta_H^*$ for L and H in an *unbalanced team*, share $1/2$ for both in a *balanced one* (HH or LL).
 - Belief restrictions off the equilibrium path ([more](#))

- *Symmetric information bargaining*: at the end of $t = 0$, value of y is revealed to partners, as well as each one's productivity / type v . Decide whether to:
 - *stay together* \Rightarrow at $t = 2$, will generate same (expected) y . Bargain now over shares.
 - *quit / fight* \Rightarrow each side will get some reservation value v^i , with $v_H > v_L$.

- It is efficient for both “balanced” and “unbalanced” teams to stay together, but in the latter case H partner will require some compensating transfer :

$$y_G > 2v_H > y_B > v_H + v_L > 2v_L$$

- Joint output y is hard data, easy to remember and verify, but *individual contributions* to it – types v – are *soft, unverifiable information* \Rightarrow later on, *imperfectly recalled* by each side (probability $\lambda < 1$, for simplicity $\lambda = 0$ here).
- Individuals experience *anticipatory feelings* from long-run ($t = 2$) consumption. Same savoring parameter s_1 . Could also be pure self-esteem concerns.
 - \Rightarrow *incentive to quit / destroy low-productivity match to try and convince oneself that one is an H type / not to blame for the low output.*

- Beliefs off the equilibrium path:

- if only one side requests a share θ_i outside equilibrium set $\Theta \equiv \{\theta_L^*, 1/2, \theta_H^*\}$
 \Rightarrow the other is presumed to have played her equilibrium strategy θ_j^* .
- if both request the same share $\theta_i = \theta_j \neq 1/2 \Rightarrow$ both get unconditional \bar{v} mean
- if request $\theta_i > \theta_j$, both in $\Theta \Rightarrow i$ gets v_H and j gets v_L (\sim NWBR)

\Rightarrow Equilibria

➤ High productivity pairs HH stay together and split equally. Look at y_L pairs.

➤ HL : unbalanced team: for H partner to accept his share, need

$$(1 + s_1)\theta_H^* y_B \geq (1 + s_1)v_H, \text{ or } \theta_H^* y_B \geq v_H.$$

For the weak partner to accept his rather than break match, must have

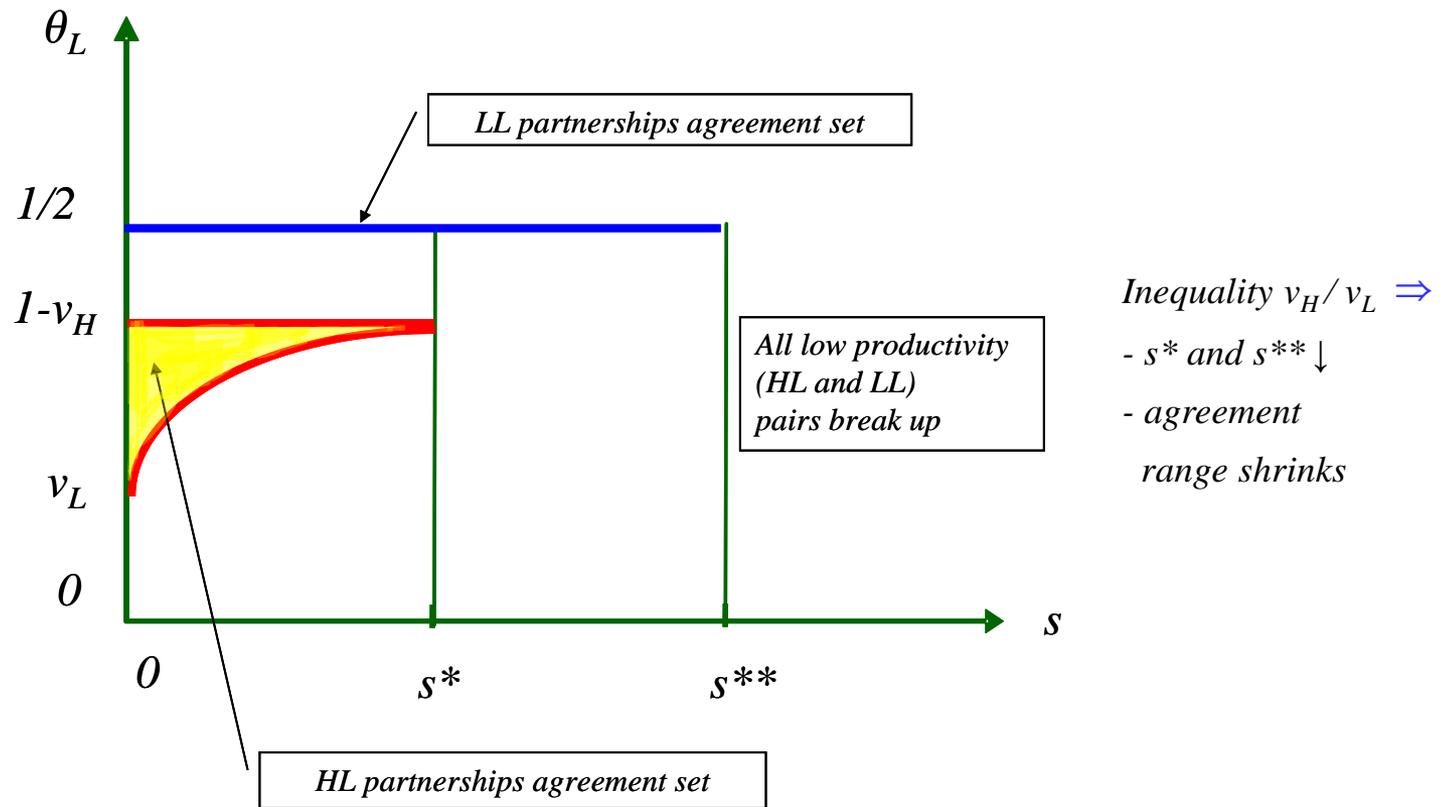
$$(1 + s_1)\theta_L^* y_B \geq v_L + s_1\bar{v}$$

\Rightarrow Set of mutually agreeable sharing rules shrinks with s_1 : $\frac{v_L + s_1\bar{v}}{1 + s_1} \leq \theta_L^* y_B \leq y_B - v_H$

➤ LL : balanced team: viable if: $(1 + s_1)y_B / 2 \geq v_L + s_1v_H$



Proposition 8. All dissolutions are inefficient. Yet, there exist s^* and s^{**} such that:



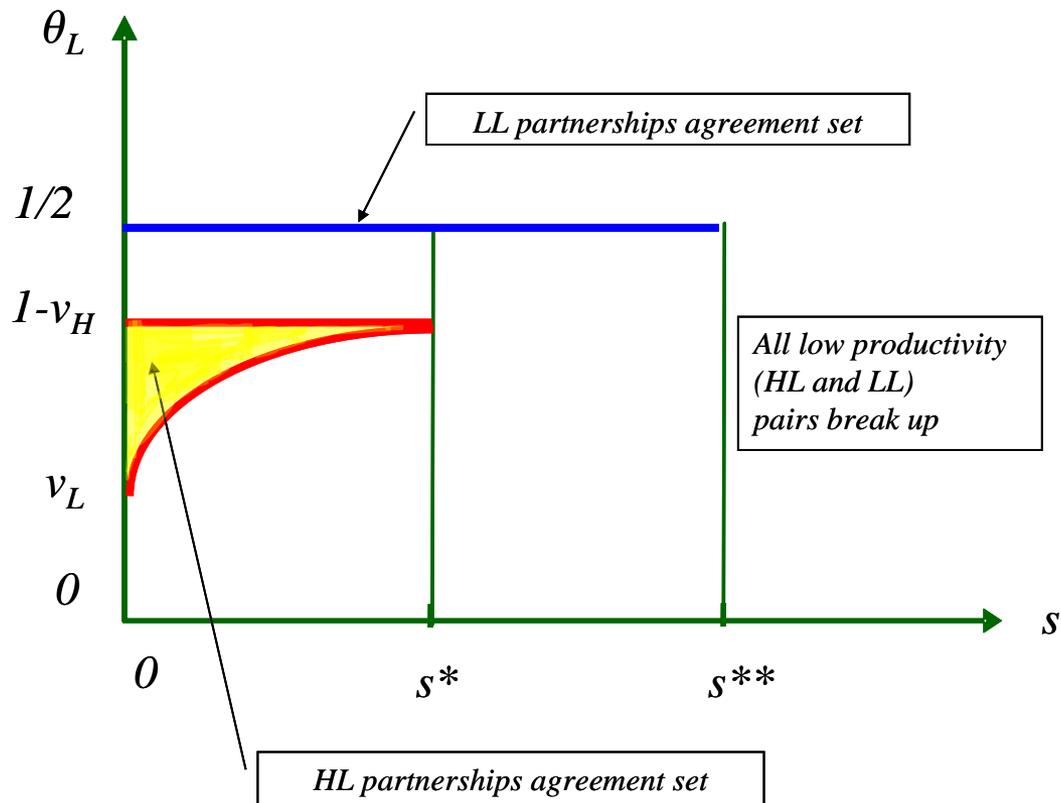
"If you cut the pay of all but the superperformers, you have a big morale problem. Everyone thinks they are a superperformer."

"A pay cut also represents a lack of recognition. This is true of anybody. People never understand and don't want to understand. They don't want to believe that the company is in that much trouble. They live in their own world and make very subjective judgments."

Interviews in Truman Bewley, *Why Wages Don't Fall During a Recession* (1999).

Proposition 8. All dissolutions are inefficient. Yet, there exist s^* and s^{**} such that:

- (1) For $s_1 \leq s^*$, both *balanced (LL) and unbalanced (HL) low-output partnerships successfully negotiate*, splitting resources equally in the first case and according to any sharing rule in an agreement range that shrinks with s_1 in the second.
- (2) For $s^* < s_1 \leq s^{**}$, the two sides can still agree if they share equal blame but not if one must shoulder it all: *LL matches survive but HL ones are destroyed*.
- (3) For $s_1 > s^{**}$, *not even balanced (LL) partnerships can find a sustainable agreement*.



- *Simple model* for analyzing broad set of beliefs which people value and invest in: identity, dignity, “a better tomorrow”, religion, etc.
- *Unified account* for a number of experimental findings: salience effects, escalating commitments, responses to identity / stereotype threats...
- *Economic implications*: excessive persistence / specialization, hedonic treadmill, destructive identity, taboo tradeoffs, failures of Coasian agreements.

Directions for future work:

- Endowment effects.
- More on taboos and “sacred” values.
- Bargaining / distributive conflict with malleable beliefs: applications to contracts, organizations, political economy.